## Joe Lovretovich joins Signature Resolution Los Angeles

Renowned and experienced in employment law, Joe Lovretovich hopes to continue setting an example for attorneys in how cases can be quickly, comfortably, and gainfully settled through mediation.

LOS ANGELES – August 8, 2022 – Prominent alternative dispute resolution firm Signature Resolution announced today the addition of Joe Lovretovich to its team of neutral mediators. Throughout the course of his 40 years in law, Mr. Lovretovich has proven his versatility in countless cases. Now as a mediator, Mr. Lovretovich will focus his experience and expertise to get to the heart of each case and find common ground.

"People come to mediation expecting me to tell the other side how good or bad their case is," explained Mr. Lovretovich. "My goal is to get the parties thinking in terms of meeting collaboratively and understanding everybody's perspective in the case in order to reach a resolution."

Mr. Lovretovich's career began in business litigation and multistate product liability before gaining an extensive background in employment as a partner with both Goldstone & Lovretovich and Lovretovich & Karen. Prior to switching to a full-time mediation practice, he recently participated in the settlement of a major employment class action case involving Riot Games. Other notable cases in his career span several Supreme Court decisions, including *Dee v. Vintage Petroleum*, *O'Hare v. MBIA Muni Systems*, and *Colmenares v. Braemar Country Club*.

Mr. Lovretovich has found litigation to be one of the most taxing parts of the legal process for clients. For this reason, he was drawn to the field of mediation for its ability to allow both sides to air their grievances without requiring them to relive their case or put their lives on hold.

"Joe's known for his longstanding leadership in litigation and expertise in employment law," said Signature Resolution Partner and CEO Dario Higuchi. "I have no doubt he will bring that same leadership to the field of mediation."